

# EMBEDDED SYSTEMS AND MOBILE SYSTEMS

## Embedded systems

- Sensors, actuators, devices



8-bit uC, sensors, actuators

## Mobile systems:

- Portable PC

(powerfull, WiFi connected, heavy, cumbersome, about 4h of battery life)



PC open source  
64bit, WiFi, BLE,  
Ubuntu Mate  
Windows 10 IoT

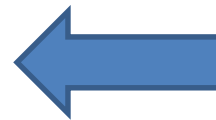
- Tablets

(quite powerful, WiFi or 4G connected, light, about 8h of battery life, few sensors)



- Smartphone

(quite powerful, WiFi or 4G connected, light, about 24h of battery life)



Many embedded sensors  
HW –e.g. accelerometer-  
and SW –e.g. fingerprint, voice-

# INTERNET OF THINGS (1999)

**Things (e.g. sensors, actuators, devices) with internet connectivity,**

- easy, thanks to low-cost connectivity (WiFi, BT plus Smartphone -gateway-)

**Things with a database in “cloud”**

- quite easy, thanks to low-cost open cloud technologies (google drive, dropbox)

**Things communicating each other (M2M, machine to machine communications)**

- quite difficult. Two approaches: standard protocols, Application in cloud (new)

**Adding a new “thing” in a transparent way (without programming)**

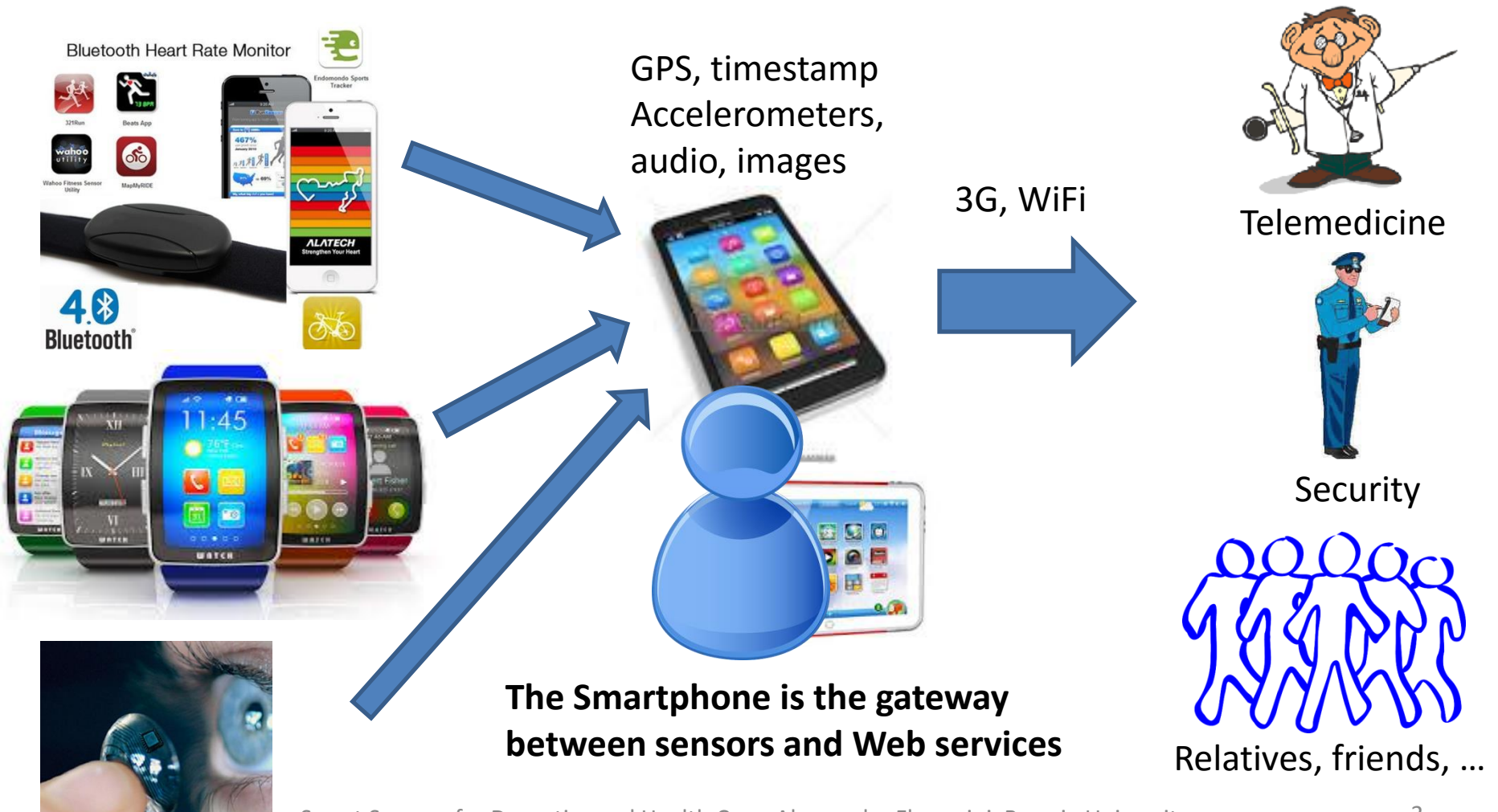
- Difficult, especially in a multi-vendor, multi-devices, multi-standard scenario



- An example: Camera with Eye-Fi
  - Enable WiFi connection or gateway (e.g. Smartphone)
  - Photos are directly sent in cloud
  - Possibility of instantaneous photo exchange between two cameras
  - Suitable applications allow to publish photo in Instagram or Facebook

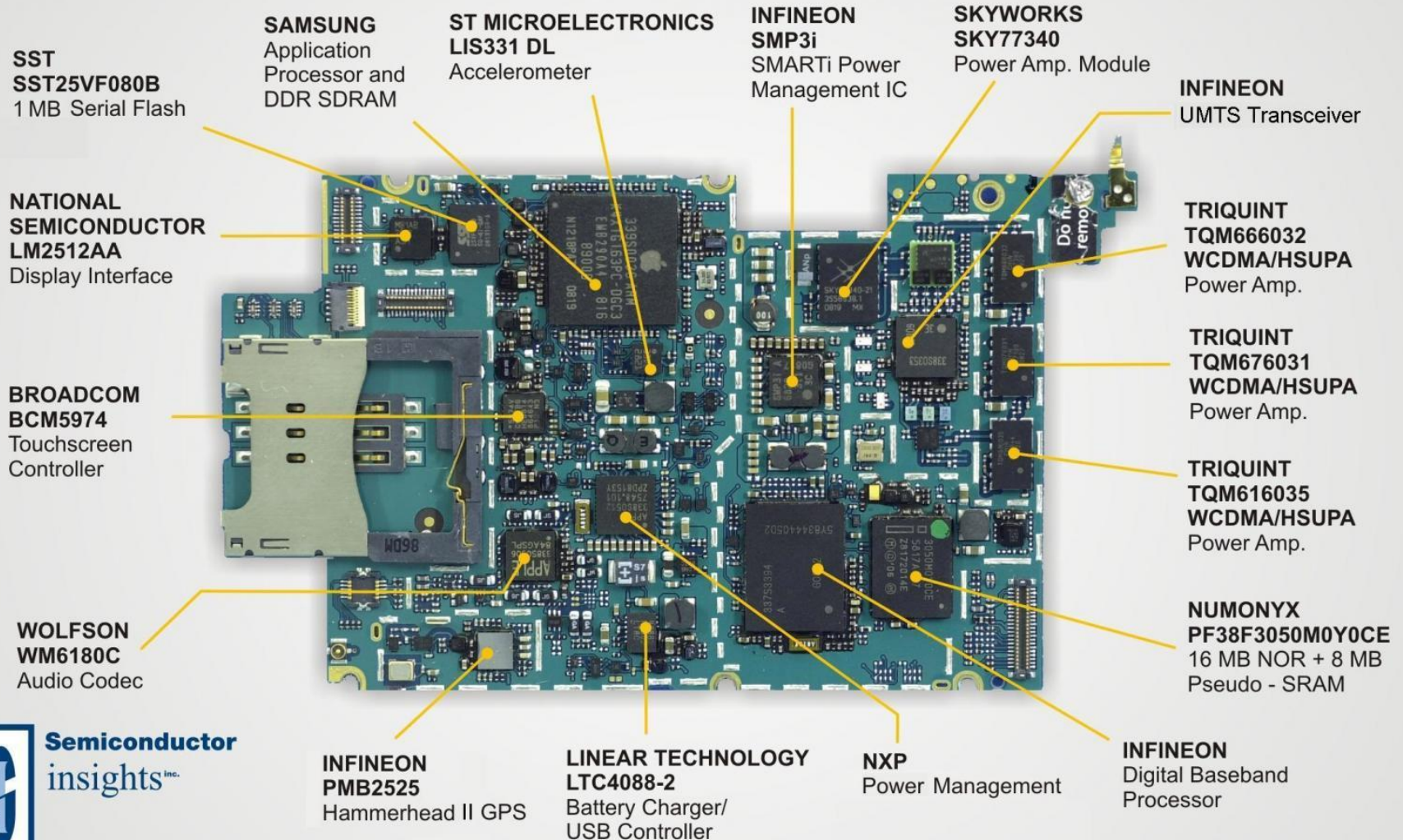
# THE SMARTPHONE AS THE PERSONAL TUTOR

WEARABLE SENSORS OR THE SENSORS EMBEDDED IN THE SMARTPHONE CAN BE COMMUNICATED FOR SAFETY AND SECURITY





# SMARTPHONE: INTERNAL STRUCTURE (simplified)



# GPS, Accelerometers and other sensors

## **Accelerometer within the smartphone can be used to detect**

- human activities – walking, running, dancing or posture
- vehicles collisions or vibrations
- The Smartphone includes gyroscopes (orientation –yaw, pitch, roll- and their variation) and magnetometers (the strength of earth's magnetic field)

## **Proximity sensor, touchscreen**

- during a call, if the phone is close (in touch) to the ear, the touchscreen is disabled. The touchscreen can be considered as another sensor

## **Microphones**

- is a sensor for word and/or noise detection and identification, but also a sensor for acoustic pollution measurement, a sensor for traffic measurement, weapon shot detection, and so on

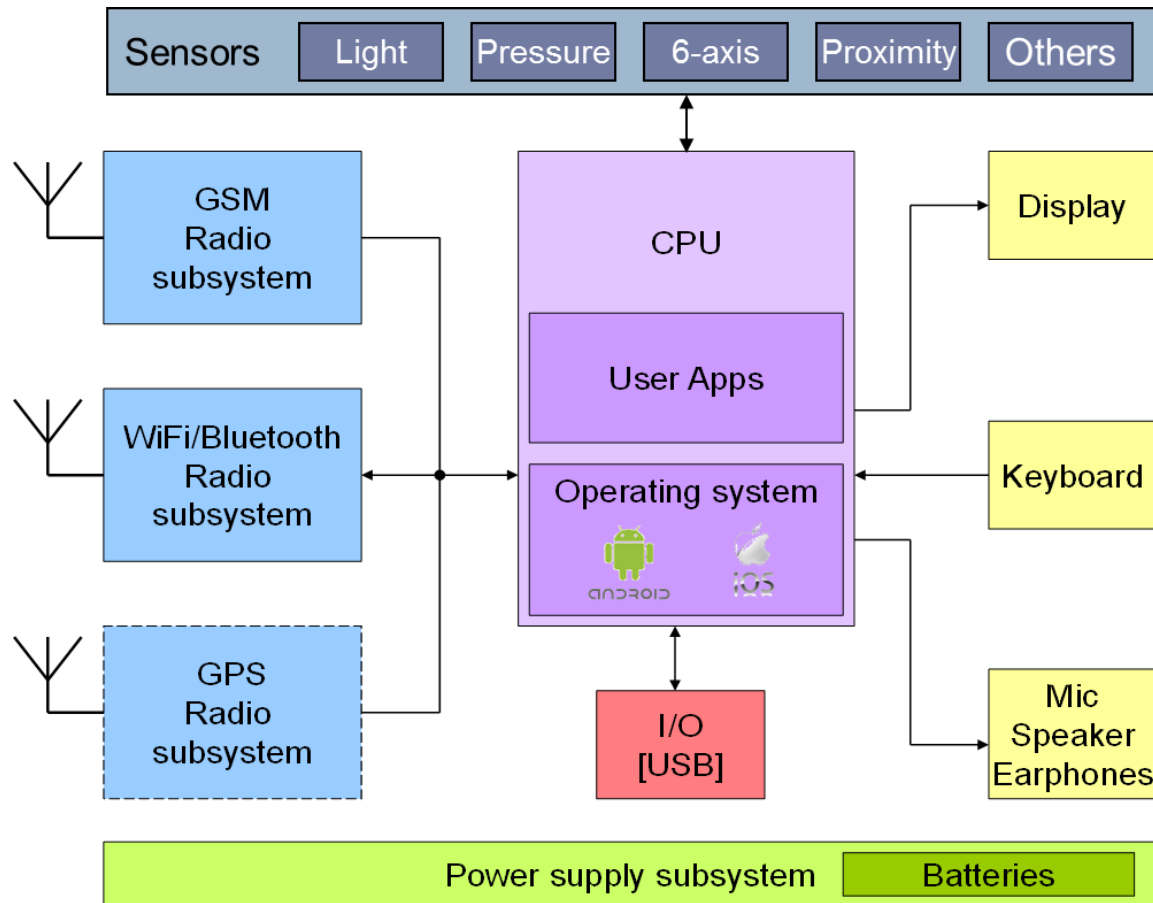
## **Cameras, luxmeter**

- A smartphone includes two cameras with sometimes a luxmeter for automatic flash management. The camera can be used as a heart rate detection. New possible cameras for pulsiossimeter or glucose detection

# OPERATIVE SYSTEMS (OS)

## Why a Smartphone needs an OS?

- To execute several programs and applications
- To manage memory and communication interfaces
- To manage its HW and its SW



# ANDROID, Overview of OS for mobile

Android, open source, based on Linux, Samsung, LG, other  
IOS, license, brand, guaranteed, powerful, Apple, iPhone, iPad



- First mobile phone 1983, camera phones late '90, OS late '90
- Proprietary formats emerged to better take advantage of hardware capabilities:
  - Palm OS (became Garnet OS)
  - RIM Blackberry OS
  - Java Micro Edition
  - Symbian OS (Sony Ericsson, Motorola, Samsung)
  - Windows Phone (Nokia)
  - iPhone iOS
- Major players now:
  - iOS
  - Android
  - Windows Phone

